

```
#define freeBot(daBot) \  
    move.l  freebot,botnxt(daBot) \  
    move.l  daBot,freebot  
  
    extern alloc  
    extern getBot
```



```

*      int      freecnt ;
*      freeblk freetbl[freelast] ;
*      } freemem ;
*
      struct
freext  ds.1    1
freecnt ds.w    1
freext1 ds.w    1
freetbl ds.1   sizeof_freeblk*freelast
sizeof_freemem set      *

* typedef struct
*      {
*      word_t  *spclast ;      /* The last of the allocation. */
*      }      space ;
*
      struct
spclast  ds.1    1
sizeof_space  set      *

* typedef struct
*      {
*      object *remobj ;      /* The object which is remembered */
*      }      remembered ;
*
      struct
remobj  ds.1    1
sizeof_remembered  set      *

      data

```

```
extern bigfree,smallfree
extern smallArea,smallAreaEnd
extern nullbot,robot
extern botfree
extern bbp,sbp
extern bcp,scp
extern bfc,sfcx
extern bflg,sflg
extern memend,memlimit
```